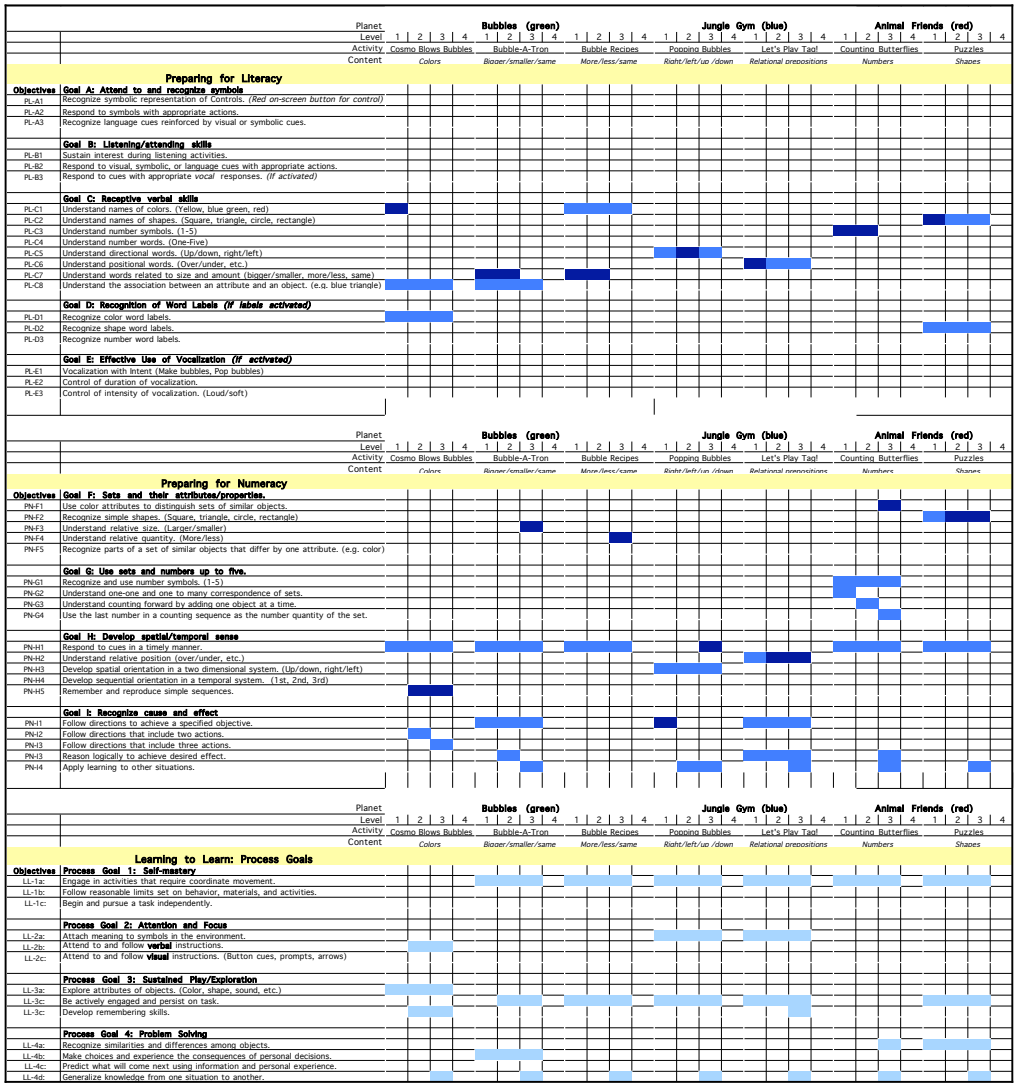
Planet
Bubbles (green)
Jungle Gym (blue)
Animal Friends (red)
Level
1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4
Activity
Cosmo Blows Bubbles
Bubble-A-Tron
Bubble Recipes
Popping Bubbles
Let's Play Tag!
Counting Butterflies
Puzzles
Content
Colors
Bigger/smaller/same
More/less/same
Right/left/up /down
Relational prepositions
Numbers
Shapes
Preparing for Literacy
Objectives
Goal A: Attend to and recognize symbols
PL-A1 Recognize symbolic representation of Controls. (Red on-screen button for control)
PL-A2 Respond to symbols with appropriate actions.
PL-A3 Recognize language cues reinforced by visual or symbolic cues.
Goal B: Listening/attending skills
PL-B1 Sustain interest during listening activities.
PL-B2 Respond to visual, symbolic, or language cues with appropriate actions.
PL-B3 Respond to cues with appropriate vocal responses. (If activated)
Goal C: Receptive verbal skills
PL-C1 Understand names of colors. (Yellow, blue green, red)
PL-C2 Understand names of shapes. (Square, triangle, circle, rectangle)
PL-C3 Understand number symbols. (1-5)
PL-C4 Understand number words. (One-Five)
PL-C5 Understand directional words. (Up/down, right/left)
PL-C6 Understand positional words. (Over/under, etc.)
PL-C7 Understand words related to size and amount (bigger/smaller, more/less, same)
PL-C8 Understand the association between an attribute and an object. (e.g. blue triangle)
Goal D: Recognition of Word Labels (If labels activated)
PL-D1 Recognize color word labels.
PL-D2 Recognize shape word labels.
PL-D3 Recognize number word labels.
Goal E: Effective Use of Vocalization (If activated)
PL-E1 Vocalization with Intent (Make bubbles, Pop bubbles)
PL-E2 Control of duration of vocalization.
PL-E3 Control of intensity of vocalization. (Loud/soft)
Planet
Bubbles (green)
Jungle Gym (blue)
Animal Friends (red)
Level
1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4
Activity
Cosmo Blows Bubbles
Bubble-A-Tron
Bubble Recipes
Popping Bubbles
Let's Play Tag!
Counting Butterflies
Puzzles
Content
Colors
Bigger/smaller/same
More/less/same
Right/left/up /down
Relational prepositions
Numbers
Shapes
Preparing for Numeracy
Objectives
Goal F: Sets and their attributes/properties.
PN-F1 Use color attributes to distinguish sets of similar objects.
PN-F2 Recognize simple shapes. (Square, triangle, circle, rectangle)
PN-F3 Understand relative size. (Larger/smaller)
PN-F4 Understand relative quantity. (More/less)
PN-F5 Recognize parts of a set of similar objects that differ by one attribute. (e.g. color)
Goal G: Use sets and numbers up to five.
PN-G1 Recognize and use number symbols. (1-5)
PN-G2 Understand one-one and one to many correspondence of sets.
PN-G3 Understand counting forward by adding one object at a time.
PN-G4 Use the last number in a counting sequence as the number quantity of the set.
Goal H: Develop spatial/temporal sense
PN-H1 Respond to cues in a timely manner.
PN-H2 Understand relative position (over/under, etc.)
PN-H3 Develop spatial orientation in a two dimensional system. (Up/down, right/left)
PN-H4 Develop sequential orientation in a temporal system. (1st, 2nd, 3rd)
PN-H5 Remember and reproduce simple sequences.
Goal I: Recognize cause and effect
PN-I1 Follow directions to achieve a specified objective.
PN-I2 Follow directions that include two actions.
PN-I3 Follow directions that include three actions.
PN-I3 Reason logically to achieve desired effect.
PN-I4 Apply learning to other situations.
Planet
Bubbles (green)
Jungle Gym (blue)
Animal Friends (red)
Level
1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4
Activity
Cosmo Blows Bubbles
Bubble-A-Tron
Bubble Recipes
Popping Bubbles
Let's Play Tag!
Counting Butterflies
Puzzles
Content
Colors
Bigger/smaller/same
More/less/same
Right/left/up /down
Relational prepositions
Numbers
Shapes
Learning to Learn: Process Goals
Objectives
Process Goal 1: Self-mastery
LL-1a: Engage in activities that require coordinate movement.
LL-1b: Follow reasonable limits set on behavior, materials, and activities.
LL-1c: Begin and pursue a task independently.
Process Goal 2: Attention and Focus
LL-2a: Attach meaning to symbols in the environment.
LL-2b: Attend to and follow verbal instructions.
LL-2c: Attend to and follow visual instructions. (Button cues, prompts, arrows)
Process Goal 3: Sustained Play/Exploration
LL-3a: Explore attributes of objects. (Color, shape, sound, etc.)
LL-3c: Be actively engaged and persist on task.
LL-3c: Develop remembering skills.
Process Goal 4: Problem Solving
LL-4a: Recognize similarities and differences among objects.
LL-4b: Make choices and experience the consequences of personal decisions.
LL-4c: Predict what will come next using information and personal experience.
LL-4d: Generalize knowledge from one situation to another.